Program Rules for Market Makers

TICKER	TOTAL SLOTS	MARKET MAKER 1	MAKET MAKER 2	MAKET MAKER 3	MAKET MAKER 4	MAKET MAKER 5	MATURITY	MAX SPREAD	MIN QUANTITY	MIN ACT DURING TRADING SESSION
AZUL4	3	-	-	-	-	-	1st and 2nd	0.05	5,000	
IRBR3	3	-	-	-	-	-	1st and 2nd	0.04	15,000	
MGLU3	3	-	-	-	-	-	1st and 2nd	0.04	5,000	
PETR3	3	-	-	-	-	-	1st and 2nd	0.04	6,000	
VVAR3	3	-	-	-	-	-	1st and 2nd	0.03	10,000	
BBAS3	5	-	-	-	-	-	1st and 2nd	0.05	15,000	
BBDC4	5	-	-	-	-	-	1st and 2nd	0.04	15,000	
BOVA11	5	-	-	-	-	-	1st and 2nd	0.10	20,000	
BRAP4	5	-	-	-	-	-	1st and 2nd	0.10	3,000	
BRDT3	5	-	-	-	-	-	1st and 2nd	0.05	10,000	80%, including 1/3 of last 30 minutes of trading session
COGN3	5	-	-	-	-	-	1st and 2nd	0.03	30,000	
CSNA3	5	-	-	-	-	-	1st and 2nd	0.06	5,000	
GGBR4	5	-	-	-	-	-	1st and 2nd	0.05	10,000	
ITSA4	5	-	-	-	-	-	1st and 2nd	0.04	40,000	
LAME4	5	-	-	-	-	-	1st and 2nd	0.05	8,000	
MRFG3	5	-	-	-	-	-	1st and 2nd	0.05	15,000	
RAIL3	5	-	-	-	-	-	1st and 2nd	0.04	15,000	
SUZB3	5	-	-	-	-	-	1st and 2nd	0.10	8,000	
IBOV11	5	-	-	-	-	-	1st even	80	50	
							2nd even	120	50	
							3rd even	160	50	
							1st odd	160	50	

Changelog

DATE	TICKER	CHANGE

INFORMAÇÃO PÚBLICA – PUBLIC INFORMATION

Last update: **May 18, 2021**

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